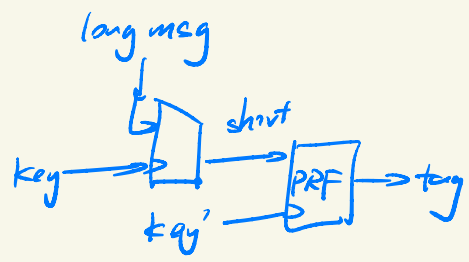
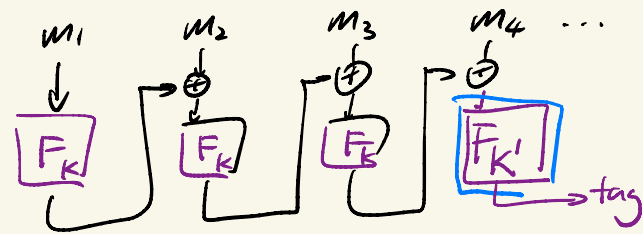
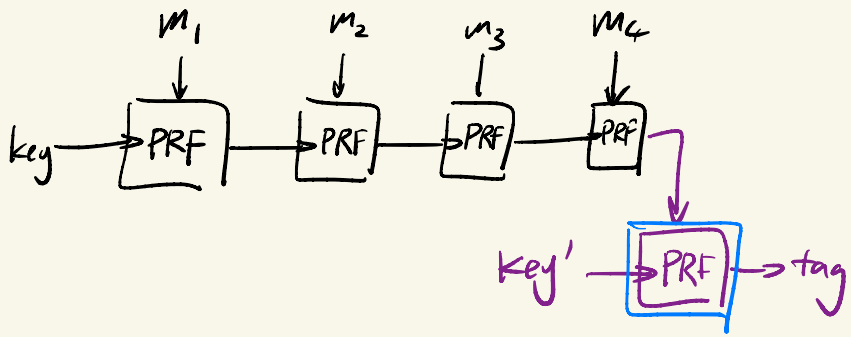


# Recap. MAC construction.

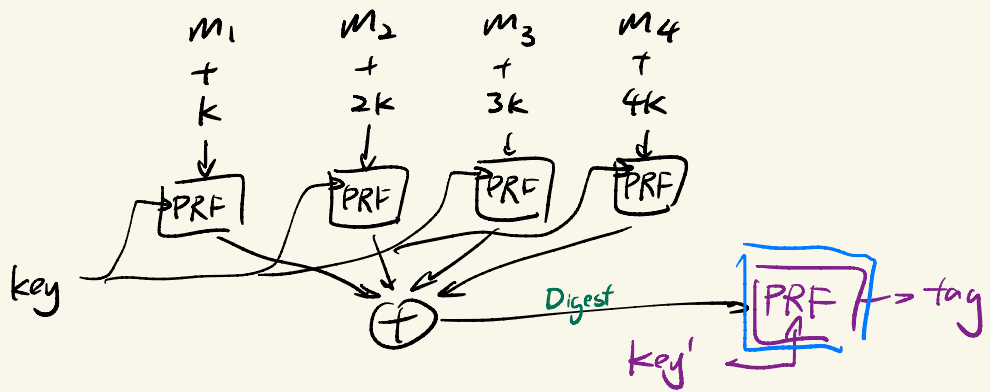
CBC-mode

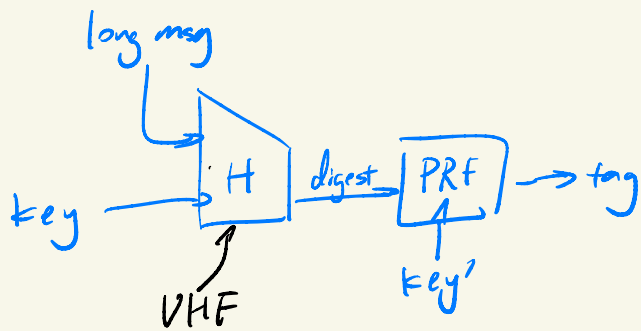


NMAC  
(cascade)



PMAC





VHF + PRF for fixed-length  
 $\Rightarrow$  MAC for arbitrary-length

Def. keyed hash function

$$\text{Gen}(1^\lambda) \rightarrow \text{key}$$

$$H(\text{key}, m) \rightarrow d \in T_\lambda \quad (\text{eg. } T_\lambda = \{0,1\}^\lambda)$$

Def. Universal hash function (UHF)

$\forall$  adversary  $A$  ← p.p.t. or poly

$$A(1^\lambda) \rightarrow (m_0, m_1) \text{ s.t. } m_0 \neq m_1$$

$$\text{Gen}(1^\lambda) = \text{key}$$

$$A \text{ wins iff } H(\text{key}, m_0) = H(\text{key}, m_1)$$

$\circ$   $H$  is a statistical universal hash function  
 if  $\forall$  adversary  $A$ ,  $\Pr[A \text{ wins}] \leq \text{negl}(\lambda)$

$\circ$   $H$  is computational universal hash function  
 if  $\forall$  p.p.t.  $A$ ,  $\Pr[A \text{ wins}] \leq \text{negl}(\lambda)$

VHF Construction:

$$\boxed{F = \mathbb{Z}_p \text{ or } \mathbb{F}_{2^t}}$$

$$m = (m_0, m_1, \dots, m_t) \in F^{t+1}$$

$$H(k, m) = \sum_i m_i k^i \pmod{k^{t+1}}$$

$$= m_0 + m_1 k + m_2 k^2 + \dots + m_t k^t \pmod{k^{t+1}}$$

---

Keyless hash function

$$H(I^\lambda, \text{msg}) \rightarrow \text{digest}$$

Def. Collision-Resistance Hash Function (CRHF)

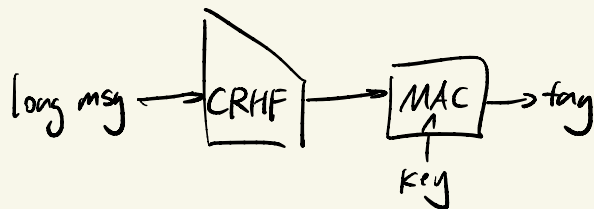
Game

$$A(I^\lambda) \rightarrow m_0, m_1$$

$$A \text{ wins iff } H(I^\lambda, m_0) = H(I^\lambda, m_1)$$

$H$  is a CRHF iff  $\forall \text{ p.p.t. } A, \Pr[A \text{ wins}] \in \text{negl}(\lambda)$

CRHF + MAC for  $t_n$ -length  $\Rightarrow$  MAC for arbitrary length.



keyless hash function  
public parameter

$$\text{PPGen}(I^\lambda) \rightarrow \text{PP}$$

$$H(\text{pp}, \text{msg}) \rightarrow \text{digest}$$

Game

$$\text{PPGen}(I^\lambda) \rightarrow \text{PP}$$

$$A(I^\lambda, \text{PP}) \rightarrow m_0, m_1 \text{ s.t. } m_0 \neq m_1$$

$$A \text{ wins iff } H(\text{pp}, m_0) = H(\text{pp}, m_1)$$



# How to construct hash functions (CRHFs)

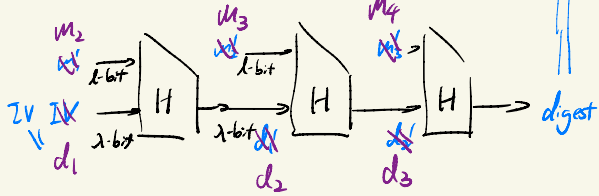
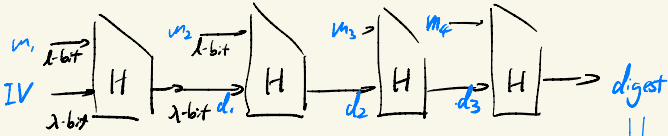
given CRHF:  $H: \{0,1\}^{n(\lambda)} \rightarrow \{0,1\}^{\lambda}$   
 want CRHF  $H': \{0,1\}^* \rightarrow \{0,1\}^{\lambda}$

$$n(\lambda) = \lambda + l$$

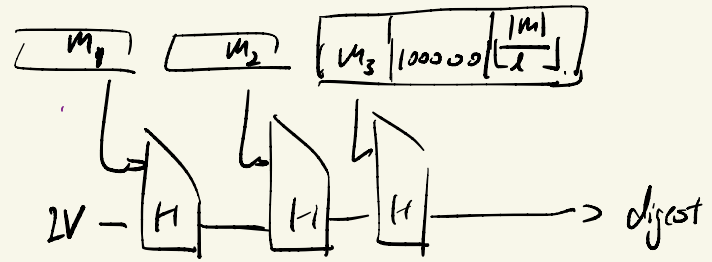
simple  $x \in \{0,1\}^{n(\lambda)}$

$$y = H(x)$$

Claim hard to invert  $y$   
 to find  $x'$  s.t.  $H(x') = y$



$$m = m_1 || m_2 || m_3$$

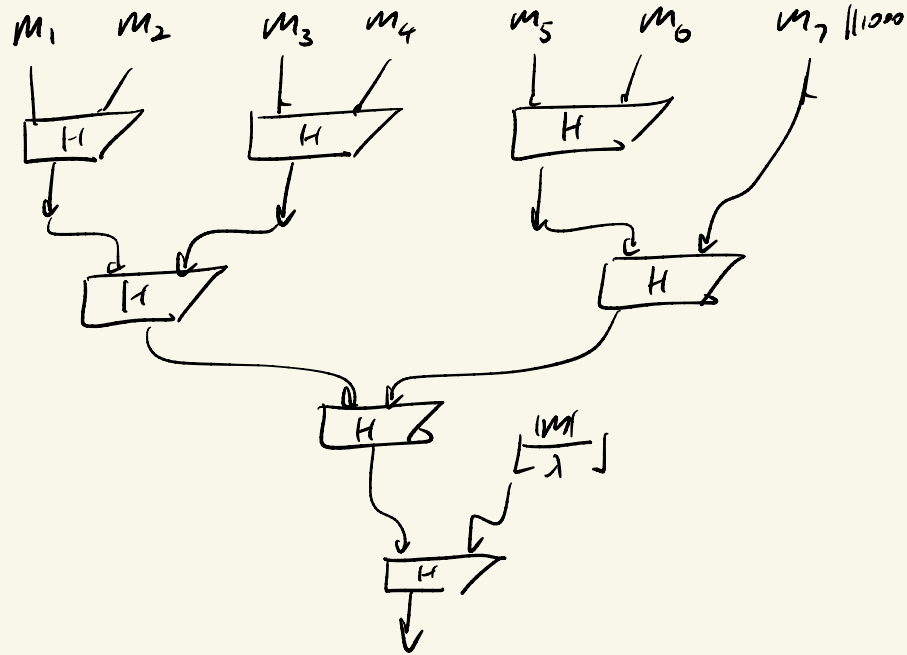


① Solution 1:  
 Additionally assume  
 hardness of inverting  $H^{-1}(IV)$

② Solution 2:  
 Padding

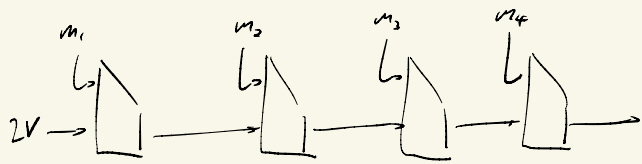
# Merkle-Tree

$$\text{'CRHF } H: \{0,1\}^{2\lambda} \rightarrow \{0,1\}^\lambda$$



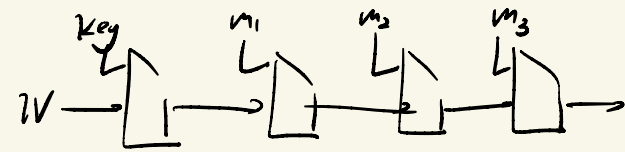
# Merkle-Damgård

CRHF construction



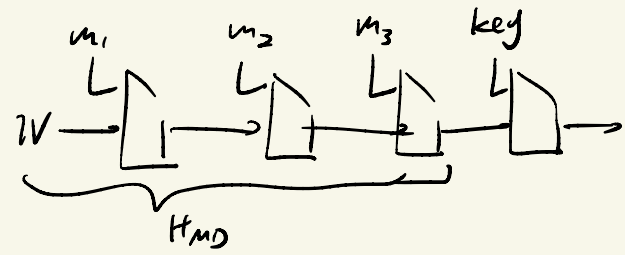
in ROM

Prepend key  $(k, m) \rightarrow H(k || m)$



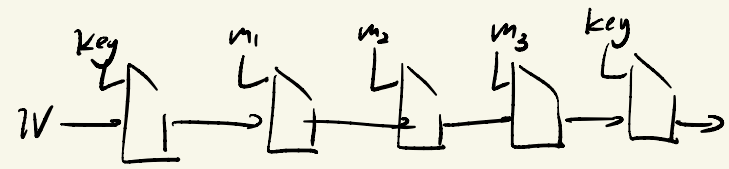
"prefix-free PRF"

Append key  $(k, m) \rightarrow H(m || k)$



"PRF"

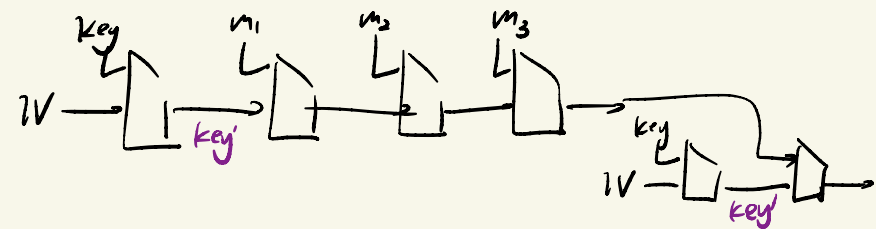
Envelop  $(k, m) \rightarrow H(k || m || k)$



"PRF"

2-nest (HMAC)

$(k, m) \rightarrow H(k || H(k || m))$



"PRF"

keyless hash  $H$

Preimage Attack given  $y$

find  $x$  s.t.  $H(x) = y$

2nd-Preimage Attack given  $x$

find  $x' \neq x$  s.t.  $H(x) = H(x')$

given  $\Delta$

find  $x, x'$  s.t.  $H(x) - H(x') = \Delta$

Collision Attack

find  $x \neq x'$  s.t.  $H(x) = H(x')$

$t$ -way Collision Attack

find distinct  $x_1, \dots, x_t$  s.t.  $H(x_1) = \dots = H(x_t)$

$f(\dots)$  is low-degree polynomial

find  $x_1, x_2$  s.t.  $f(x_1, x_2, H(x_1), H(x_2)) = 0$

$$f(x, y) = a_1 x_1 + a_2 x_2 - y$$

find  $x$  s.t.  $f(x, H(x)) = 0$   
 $a_1 x_1 + a_2 x_2 = H(x)$

# Random Oracle Model (ROM)

model  $H$  is a random function

$$H: \{0,1\}^{2^l} \rightarrow \{0,1\}^l$$

$$H: \{0,1\}^* \rightarrow \{0,1\}^l$$

① Randomly sampled  $H$

② Everyone can access an oracle that computes  $H$

equivalently

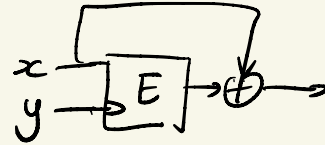
① Everyone can access an oracle that computes  $H$

②  $H(x)$  is sampled when  $x$  is queried for the first time

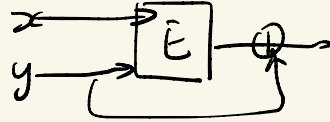
Given a Block cipher (PRP)  $E: \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}^n$

Construct Hash Function (Candidates)

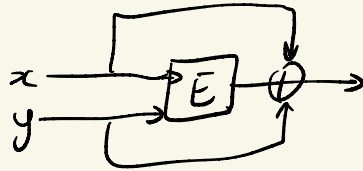
Davies-Meyer  $(x, y) \mapsto E(y, x) \oplus x$



Morty-as-Meyer  $(x, y) \mapsto E(x, y) \oplus y$   
- Oseas



Miyaguchi-Preneel  $(x, y) \mapsto E(x, y) \oplus y \oplus x$



# Ideal Cipher Model

- ▷ for each  $k$ , sample  $E(k, \cdot)$  as a random permutation
- ▷ Oracle compute  $E$  for everyone

# One-time MAC

Game

Adversary  $A(1^\lambda) \rightarrow m, st$

Challenger  $Gen(1^\lambda) \rightarrow key$

$MAC(key, m) \rightarrow t$

Adversary  $A(1^\lambda, t, st) \rightarrow m', t'$

A wins if and only if  $m' \neq m$  and

$Verify(key, m', t') \rightarrow acc$

$$VHF \quad H(k, m) = m_0 + m_1 k + m_2 k^2 + \dots + m_\ell k^\ell + k^{\ell+1}$$

is not a one-time MAC

$$\begin{aligned} H'(k, m) &= k \cdot H(k, m) \\ &= m_0 k + m_1 k^2 + \dots \\ &\quad \dots + m_\ell k^{\ell+1} + k^{\ell+2} \end{aligned}$$

DVHF

(difference unpredictable hash function)

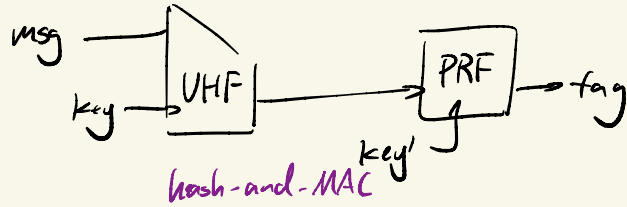
$$MAC((k_1, k_2), m)$$

$$= H'(k_1, m) + k_2$$

Q: How to construct  $(Gen, MAC, Verify)$

st. any computationally unbounded adversary wins a small probability

UHF + PRF  $\Rightarrow$  MAC for arbitrary length

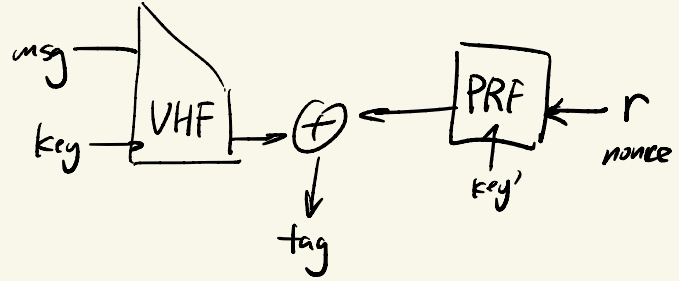


Adversary makes  $q(\lambda)$  queries

the total advantage of  $A =$

$$(q(\lambda))^2 \cdot \text{UHF}_{\text{adv}}(\lambda) + \text{PRF}_{\text{adv}}(\lambda)$$

### Carter-Wegman MAC



$$\text{PRF}_{\text{adv}}(\lambda) + \Pr[\text{nonce collision}] + q(\lambda) \cdot \text{UHF}_{\text{adv}}(\lambda)$$

SS  
 $\frac{q^2(\lambda)}{2^x}$

if nonce is a counter  
security improves

